

2016 Keystone State Games

Field Hockey Handbook & Schedule



PA SPORT COORDINATORS:

KSG Field Hockey State Director: Sylvia Leffler Shunk
PAS Field Hockey Director: Amanda Lee Costello

Blue Mountain - Kim Underwood & Alexis Klopp
Capital - Steve Heckman
Lehigh Valley - Sue Butz-Stavin
Metro - Stacy Jackson
Nittany - Jayme Longacre
Pocono - Jean Lipski

Competition Sites:

Central York High School—Keystone Division
Dallastown High School—Commonwealth Division

Competition Dates:

July 29 - 31, 2016

2016 Keystone State Games – Field Hockey Schedule

Day 1- Friday July 29, 2016

Keystone Division – Central York

8:00am Y - BMT vs CAP
 8:45am Y - LVL vs MET
 9:30am Y - NIT vs POC
 10:15am Y - BMT vs LVL
 11:00am Y - CAP vs POC
 11:45am Y - MET vs NIT

12:30pm J - BMT vs CAP
 1:15pm J - LVL vs MET
 2:00pm J - NIT vs POC
 2:45pm J - BMT vs LVL
 3:30pm J - CAP vs POC
 4:15pm J - MET vs NIT

5:00pm S - BMT vs CAP
 5:45pm S - LVL vs MET
 6:30pm S - NIT vs POC
 7:15pm S - BMT vs LVL
 8:00pm S - CAP vs POC
 8:45pm S - MET vs NIT

Commonwealth Division – Dallastown

8:00am J - BMT vs CAP
 8:45am J - LVL vs MET
 9:30am J - NIT vs POC
 10:15am J - BMT vs LVL
 11:00am J - CAP vs POC
 11:45am J - MET vs NIT

12:30pm Y - BMT vs CAP
 1:15pm Y - LVL vs MET
 2:00pm Y - CAP vs POC
 2:45pm Y - BMT vs LVL
 3:30pm Y - MET vs POC

4:15pm S - BMT vs CAP
 5:00pm S - LVL vs MET
 5:45pm S - NIT vs POC
 6:30pm S - BMT vs LVL
 7:15pm S - CAP vs POC
 8:00pm S - MET vs NIT

Day 2 – Saturday July 30, 2016

Keystone Division – Central York

8:00am J - CAP vs LVL
 8:45am J - BMT vs NIT
 9:30am J - MET vs POC
 10:15am J - LVL vs NIT
 11:00am J - CAP vs MET
 11:45am J - BMT vs POC

12:30pm Y - CAP vs LVL
 1:15pm Y - BMT vs NIT
 2:00pm Y - MET vs POC
 2:45pm Y - LVL vs NIT
 3:30pm Y - CAP vs MET
 4:15pm Y - BMT vs POC

5:00pm S - CAP vs LVL
 5:45pm S - BMT vs NIT
 6:30pm S - MET vs POC
 7:15pm S - LVL vs NIT
 8:00pm S - CAP vs MET
 8:45pm S - BMT vs POC

Commonwealth Division – Dallastown

8:00am Y - CAP vs MET
 8:45am Y - BMT vs POC
 9:30am Y - LVL vs CAP
 10:15am Y - BMT vs MET
 11:00am Y - LVL vs POC

11:45am J - CAP vs LVL
 12:30pm J - BMT vs NIT
 1:15pm J - MET vs POC
 2:00pm J - LVL vs NIT
 2:45pm J - CAP vs MET
 3:30pm J - BMT vs POC

4:15pm S - CAP vs LVL
 5:00pm S - BMT vs NIT
 5:45pm S - MET vs POC
 6:30pm S - LVL vs NIT
 7:15pm S - CAP vs MET
 8:00pm S - BMT vs POC

Day 3 – Sunday July 31, 2016

Keystone Division – Central York

8:00am S - LVL vs POC
 8:45am S - CAP vs NIT
 9:30am S - BMT vs MET

10:15am J - LVL vs POC
 11:00am J - CAP vs NIT
 11:45am J - BMT vs MET

12:30pm Y - LVL vs POC
 1:15pm Y - CAP vs NIT
 2:00pm Y - BMT vs MET

Commonwealth Division – Dallastown

8:00am Y - #4 vs #5
 8:45am S - LVL vs POC
 9:30am S - CAP vs NIT

10:15am S - BMT vs MET
 11:00am Y - W#4/#5 vs #3 Bronze Game
 11:45am Y - #1 vs #2 Gold Game

12:30pm J - LVL vs POC
 1:15pm J - CAP vs NIT
 2:00pm J - BMT vs MET

FINALS PROCEDURES

1. Pre-competition Meetings will take place at the Field Hockey Complex at the Head Tent 1 hour before the start of each division on Friday July 29, 2016. (Youth meeting will begin at 7:15am) Each region must have either coordinator or coach representing their region at the meeting. Uniforms will be distributed at this time for all divisions. All coaches are encouraged to attend. Coordinators may pick up uniforms on Thursday at the KSG Headquarters by 8pm if desired.
2. PIAA rules will be used for Youth, Junior and Scholastic play, with modifications to the time of play, discipline rule, and mandatory use of goggles. The PIAA Rule for Goggles will not be mandatory for the tournament, but are allowed per the discretion of each player.

ALL GAMES will play: 9 minute quarters with a water break / timeout between each quarter as follows:

Quarter 1—9 minutes
Water break / timeout—2 minutes
Quarter 2—9 minutes
Water break / half time—3 minutes
Quarter 3—9 minutes
Water break / timeout—2 minutes
Quarter 4—9 minutes

- RUNNING CLOCK for all games
- NO TIMEOUTS during the game—the mandatory 2 minutes between quarters will act as a coachable timeout

The PIAA adjusted discipline rule for the Games will be—Any coach and/or contestant ejected from a contest by a Keystone State Games official and/or game official for unsportsmanlike conduct or flagrant misconduct shall be disqualified from coaching and/or participating for the remainder of the day and in the next contest on the next contest day.

3. No overtime will be played. All corners played out at the conclusion of each quarter.
4. No roster changes are allowed after the pre-competition meeting. After this time, regardless of the reason for losing a player, the team must continue with the roster as submitted.
5. Rosters will be verified at the pre-competition meeting for each division. Any roster changes made at the meeting will be indicated on a copy at the Field Hockey Headquarters.
6. Lineups will be submitted to the official scorer at least 10 minutes prior to the scheduled game start time, or in the event of schedule changes, the rescheduled game start time.
7. A flip of a coin by the official will determine ball possession or direction for the start of each game. The team listed second on the game schedule will call the coin toss.
8. Games will start on the scheduled time. In the event of predicted inclement weather, or other legitimate causes, games may start prior to the scheduled start time; or may be delayed. It is vitally important that the Tournament Leader have a local phone number for each team contact. Phone numbers will be listed on the Phone Contact Sheet available at the pre-competition meetings.
9. All practice opportunities must be completed prior to the beginning of the tournament. Teams will not be allowed to practice at the tournament venues. Any breach of this rule will result in a forfeiture of the next scheduled game for that team.

Teams may have time on the field before the start of any game for warm-up if time allows. We will stay on schedule as best as possible throughout the tournament.

10. No protests on judgment calls or rules interpretations are allowed. Any disagreements must be resolved before the ball is next put into play. Once the ball is next put into play no recourse to the previous situation is allowed. The referee's decision is final.

The only protests allowed are for ineligible players - an older division player participating in a younger division, AND/OR, participation by a non-Pennsylvania resident. A younger division player playing in an older division is not cause for a protest. The Sport Leader and KSG Leader is the final authority on all protests.

11. Athletes should have an ID or Wrist Band to show that they have registered with KSG.
12. Each team will be provided with uniform shirts. These shirts must be worn during competition. Only the Competition Director is allowed to grant exceptions.

Shin guards will not be provided, but will be mandatory for each player. Each team listed first on the schedule will be considered the home team. The home team will have light/white colored shin guards/socks, and the away team will have dark/black shin guards/socks. NOTE: It would eliminate equipment changes if all teams would coordinate their shinguards/socks with their shirt colors. If the coordination is possible this would override the "home team light - away team dark" requirement.

13. Pool Play
 - a. The points earned in pool play and will determine the place for each team in the tournament on Sunday
 - 3 points awarded for a win
 - 1 point awarded for a tie
 - 0 points awarded for a loss
 - If a game is a forfeit a 5-0 win will be awarded to the opponent—teams that forfeit a game are not eligible for a medal.

14. Due to inclement weather or other occurrences that can delay the schedule, teams must be prepared to play well beyond the original printed schedule. Failure of a team to be ready to play according to the following guidelines may result in a forfeiture of the re-scheduled game.

Medal Determination

1. Gold, Silver and Bronze Medals will be awarded to the top three teams in each division (Keystone & Commonwealth) and each age category (Youth, Junior & Scholastic).
2. Teams will be placed by the number of points earned throughout the tournament.—i.e. Team with the greatest number of points will earn 1st place and a gold medal, etc...

Tie Breaker for Points

If there is a point tie among teams at the end of pool play, the following procedure will be used to break ties:

1. Points
2. Head-to-head competition
3. Most wins
4. Goal differential, max 5 goal differential per game
5. Goals Against
6. Still tied will result in both teams sharing the higher medal / place